

Stimson 2018 Poker Rules

1. Each observer is eligible for one entry of 5 cards
2. Each competing vessel is eligible for one entry of 5 cards
 - a. Contestant/Navigator must fight amongst themselves if they choose not to act as a team submission of one entry (we know your names...)
3. There shall not be more than number of vessels competing times two for total entries overall
4. There are no wild cards or jokers
5. One card will be provided for crossing the starting line and one for each checkpoint completed (up to five total cards)
6. A single bonus card will be provided for each checkpoint within +/- 5 seconds of error
7. A single bonus card will be provided for finishing within +/- 60 seconds of predicted finish time
 - a. Calculated as predicted log finish time vs actual finish time
8. Cards will be drawn at time of log turn-in post rally
9. No duplicate cards may exist in a hand
 - a. If a card drawn already exists in hand, you must re-draw a card
 - b. If a participant attempts to trade cards, the poker committee did not see it...but there still cannot be any duplicates within a hand
10. Winning hand is determined using standard 5 card poker hand rankings
 - a. Multiple card decks will be in use
 - b. Any disputes of winning hand will be judged by the audience via loudest cheering
 - i. Moderator may accept bribes for any tie-breaking needs
 - ii. Outside of a small prize, you are really only competing for bragging rights at this point
 - iii. Any sore losers of tie-breaker may be required to cleanup clubhouse before leaving event
 - iv. If you are still actually reading these rules, there may be another bonus card provided at completed log turn-in - moderator does accept bribes
11. To win, you must be present for the awards
12. There is only one award to be won, and bragging rights, sorry no big trophy or plaque.